

### 3D Design Year 10 Learning Journey 2023-2024

Week	Date	Assessment Objectives: <span style="background-color: yellow;">AO3</span> , <span style="background-color: lightgreen;">AO1</span> , <span style="background-color: lightblue;">AO2</span> , <span style="background-color: red;">AO4</span>	Project	Assessment
1(wed)	4.09.23	Introduction to course and classroom and expectations.	Bugs and Body adornment	
2	11.09.23			
3	18.09.23	AO3 Bugs drawing/recording Pencil, fineliner, cut outs, ink		AO3
4	25.09.23	AO1 Clay artist research		
5	02.10.23			AO1
6	9.10.23			
7	16.10.23	AO2 Design clay bug		
8	30.10.23	AO2 Make clay bug		
9	6.11.23			
10	13.11.23	AO1 Body Adornment research		AO1
11	20.11.23			
12	27.11.23	Data drop AO3 Recording ext.		
13	4.12.23	AO2 Material experiment Cardboard Contingency		AO2
14	11.12.23			
15(Tue)	2.01.24	AO2 Material experiment Wire		
16	8.01.24			
17	15.01.24			
18	22.01.24	AO2 Material experiment Mod roc		
19	29.01.24			
20	5.02.24	AO2 Designing/ animal research		AO2
21	19.02.24			
22	26.02.24	AO4 Creating final outcome Data Drop		
23	4.03.24			
24	11.03.24			
25	18.03.24			
26	27.03.24			
27	17.04.24			
28	24.04.24			AO4 Evaluation
29 (BH)	02.05.24	Mock exam intro/mind map AO1 Artist/designer/maker research	Mock Exam	
30	08.05.24			
31	15.05.24	AO3 Recording connected to AO1		
32	22.05.24			AO3
33	05.06.24	AO1 2 <sup>nd</sup> artist research		
34	12.06.24			
35	19.06.24	Annual Exams AO3 Recording ext. Annual Exams		
36	23.06.24			
37	03.07.24			
38	10.07.24	Data Drop		
39	17.07.24	Activities week		

Name:	Autumn	Spring	Summer
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Subject Target		Flightpath			
Annual Exam Grade:		BFL			

Assessment Objectives: **AO3**, **AO1**, **AO2**, **AO4**

Date	Flight-path Grade	Action (s) to make progress
AO3		
AO1		
AO1		
AO2		
AO2		
AO4		
AO3		

# Art Key Constructs

Art history explores how humans have created art and the development of this across art, design and architecture globally, which underpins how we make art today.

Artists are a source of inspiration when creating your own work.

There are many coloured materials/mediums that are used to create art work.

Composition is how artwork is organised in a space to achieve different effects.

Experimenting with materials is part of the creative process and helps with designing an outcome.

Designing is the process where you explore your ideas for a piece of work and document this.

Refining your designs will involve exploring and experimenting with materials and learning from this process.

All colours can be made/mixed using the primary colours and black and white.

Drawing is the foundation of all art. It is made up of line, tone and mark making.

Painting is the application of paint to a surface, it requires fine motor skills and an understanding of colour theory.

Photography can be used to record or document work and ideas.

Sketchbooks are used to document the creative process.

Annotation helps to document the creative journey with use of visual language.

Art can be created in 3d form known as sculpture.

Final outcomes are produced as a result of the creative process and should demonstrate the best work explored.

Evaluations at the end of a project help you reflect on the creative process and learn from it.