OCR 9-1 J277 GCSE Computer Science - Year 10 - Learning Journey 2023-2024

Week	Date	Key Construct	Торіс	Assessment					
1 (Wed)	04.09.23		What a computer is, hardware and software, peripherals.	linit Tart A					
2	11.09.23	1-1-1 Architecture of CPU	Von Neumann Architecture: Components of a computer system and the parts inside a CPU.	Unit Test A: Architecture					
			The stored-program concept and the Fetch-Decode-Execute cycle. Clock speed, number of cores, cache.	and Systems					
3	18.09.23	1-1-2 CPU Performance	A01 A02						
5	25.09.23 02.10.23	1-1-3 Embedded Systems	What embedded systems are, where they are used, typical components. Numbers: Binary integers. Adding binary, shifting binary, overflow.	Unit Test B:					
6	09.10.23		Conversions between denary, binary and hexadecimal.	Representing					
7	16.10.23	1-2-4 Data Storage	Characters: Symbols, character codes and character sets. Bitmap images: pixels, colour-depth, quality, resolution.	Data A01 A02					
,	10.10.23	Sound: samples, sample-rate, bit-depth, bit-rate, quality, file-sizes.							
Half term 8 30.10.23 1-2-3 Units of Data Storage Bits, Nibbles, Bytes, KB, MB, GB, TB, PB, conversion between units.									
8	30.10.23 06.11.23	1-2-3 Units of Data Storage 1-2-5 Data Storage: Compression	The need for compression, lossy compression vs loss-less compression.	Unit Test C:					
10	13.11.23	1-2-1 Primary Storage (Memory)	Differences between RAM and ROM. Purposes of each.	Storing Data A01 A02					
11	20.11.23	1-2-1 Filliary Storage (Memory)	Virtual memory.						
12	27.11.23		Data Drop	†					
13	04.12.23	1-2-2 Secondary Storage	Primary vs Secondary storage. Need for Secondary storage. Types of storage (magnetic, solid-state, optical) and devices (HDD, SSD, CD)						
14	11.12.23		Characteristics of storage devices: capacity, reliability, portability etc.						
			CHRISTMAS						
15 (Tue)	02.01.24		LANs and WANs, Client-Server and Peer-to-Peer.						
16	08.01.24	4 2 4 Notice and Tours laster	Performance of networks. Network hardware: Wireless access points, routers, switches, NICs, transmission media e.g. twisted pair, coax cables,	Unit Test D: Networks and Protocols					
17	15.01.24	1-3-1 Networks and Topologies	Wi-Fi. The Internet. Packets of data and routes across the internet. The						
18	22.01.24		Cloud. Hosting, web servers and clients. Domain Name System.						
19	29.01.24	1-3-2 Wi-Fi and Wired Networks,	Star and Mesh topologies. IP and MAC addressing. Standards, protocols and layers. Modes of connection: Ethernet, Wi-Fi and Bluetooth.	A01 A02					
20	05.02.24	Protocols & Layers	Encryption.						
			Half term Computational thinking: abstraction, decomposition and algorithmic	1					
21	19.02.24	2-1-1 Computational Thinking and Algorithms	thinking. Identifying inputs, process and outputs for a problem. Structure	Unit Test E:					
22	26.02.24 04.03.24	, "Berramin	diagrams. Flow-chart symbols. Tracing the path of execution through flow-charts.	Algorithms,					
24	11.03.24	2.4.2 Designing Counting	Pseudo-code: what it is and how it relates to real programming languages.	Flow-Charts and Pseudo-					
25	18.03.24	2-1-2 Designing, Creating and Refining Algorithms	Identifying common errors in code. Using trace-tables.	Code					
26	25.03.24		Data Drop and Contingency lesson.	A01 A02 A03					
EASTER									
27	17.04.24		Boolean operations: AND, OR, NOT. Truth tables. Combining operations	Unit Test F:					
28	24.04.24	2-4-1 Boolean Logic and Computational Operations	together. Logic diagrams and logical expressions. ^ (exponentiation) , MOD (modulo), DIV (division), shifting, overflow.	Logic and Operations					
29 (BankH)	02.05.24			A01 A02 A03					
30	08.05.24	2-2-1 Programming Fundamentals	Data-types, variables and constants, casting. Flow of control in a program: Sequence, Assignment, Selection, Iteration.	Unit Test G:					
31	15.05.24	i diluamentais	Working with 1D and 2D arrays. Generating random numbers.	Programming Techniques					
32	22.05.24		Sub-programs: Procedures and functions. Arguments and return values. Creating, opening and closing files. Reading and writing data. Records. Data Drop and Contingency Time	A01 A02 A03					
		ı	Half term	1					
33	05.06.24	Exam Preparation							
34	12.06.24	Exam Preparation							
35	19.06.24	Annual Exams							
36	23.06.24	Annual Exams							
37	03.07.24	RAP / Addressing Misconceptions							
38	10.07.24	Data Drop							
39	17.07.24	WORK EXPERIENCE							

OCR 9-1 J277 GCSE Computer Science - Year 10 - Assessment Progress Tracker 2023-24

Name:	Autumn	Spring	Summer	
Subject Target	Flightpath			
Annual Exam	BFL			
Grade:				

Date	Assessment	Flight-path Grade	Comments / How to Improve
Autumn Term Part 1	Unit Test A: Architecture and Systems A01 A02		
Autumn Term Part 1	Unit Test B: Representing Data A01 A02		
Autumn Term Part 2	Unit Test C: Storing Data A01 A02		
Spring Term Part 1	Unit Test D: Networks and Protocols A01 A02		
Spring Term Part 2	Unit Test E: Algorithms, Flow-Charts and Pseudo-Code A01 A02 A03		
Summer Term Part 1	Unit Test F: Logic and Operations A01 A02 A03		
Summer Term Part 1	Unit Test G: Programming Techniques A01 A02 A03		
Summer Term Part 2	YEAR 10 ANNUAL EXAM		