Year 9 Music Learning Journey 2024-2025

Week	Date	Topic/ Key construct/ Component Knowledge- Please plan for pause/ RAP lessons	AOs	Assessment
1 (Thurs)	5.09.24	Dance Music;		
2	9.09.24	Rhythms in dance music		
3	16.09.24	Primary chords; I, IV, V, V7		
4	23.09.24	Texture – Melody & accompaniment	3&4	Knowledge test
5	30.09.24	Accompaniment patterns in dance		
6	7.10.24	Exploring characteristics of Dance music from		
7	14.10.24	different times and place		Performance of Tango, Jig or 'No
8	21.10.24		1	Limit'- 2 unlimited
		Half term		
9	4.11.24	Soundtrack;		
10	11.11.24	Orchestration, timbre, sonorities		
11	18.11.24	Leitmotif/sequencing	3&4	Knowledge test
12	25.11.24	Musical clichés		Composed sound track to a chosen
13	2.12.24	Dissonance,		film clip using
14	9.12.24	Diegetic, non-diegetic	2	imacs and logic
15	16.12.24	Pause Lesson		
		CHRISTMAS		
16	6.01.25	Computer & video game music;		
17	13.01.25	Ground theme		
18	20.01.25	Character theme motif	3&4	Knowledge test
19	27.01.25	Jumping bass lines		Technology based
20	3.01.25	Staccato articulation		computer gaming composition using
21	10.02.25	Chromaticism	1	imacs and Logic
		Half term		
22	24.02.25	New Directions;		
23	3.03.25	Phase shifting, Metamorphosis		
24	10.03.25	Additive melody, Note/tone rows	3&4	Knowledge test
25	17.03.25	Augmentation, diminution		
26	24.03.25	Hexachords	1	Minimalist comp
27	31.03.25	Minimalism, serialism, expressionism		
		EASTER		
28(BH)	21.04.25	Samba;		
29	28.04.25	Q&A/Call and response		
30(BH)	06.05.25	Ostinato, polyrhythms, cyclic rhythms Latin-America	3&4	Knowledge test
31	12.05.25	Percussion Independent Ensemble performing skills	3&4	Samba perform
32	19.05.25	Annual Exam	3&4	Annual Exam
		Half term		
33	2.06.25	What makes a good song?		
34	9.06.25	Lyrics, song words & lead sheets	3&4	KO assessment
35	16.06.25	Popular song structures		Ensemble grangement and
36	23.06.25	Melodic motion; conjunct, disjunct		arrangement and performance of
37	30.07.25			'own choice'
38	7.07.25		2	popular song
39	14.07.25	Activities week		

Name:		Autumn	Spring	Summer
Subject Target:	Flightpath			
Annual Exam Grade:	BFL			

AO1- Performing

AO2- Composing & developing ideas

AO3- Demonstrating & applying musical knowledge AO4- Using appraising skills to make judgements about music

Key Constructs

- 1.Perform with technical control (technical control means accurate use of musical elements through an instrument or voice)
- 2.Perform with expression and interpretation (communicating a musically convincing performance through the use of musical elements).
- 3.Compose and develop ideas (develop means to extend a musical idea through exploiting musical elements).
- 4.Compose with technical control (technical control means the use and manipulation of appropriate musical elements).
- 5.Compose with musical coherence (coherence means using and combining musical elements fluently so that they make sense as a whole).
- **6.Notation** (the learner is able to use and exploit staff and graphic notations to both read and realise musical elements such as melody/pitch, tempo, as well as use being able to use musical appropriate symbols to record musical ideas when composing).
- **7.Demonstrate** and *apply* musical knowledge (demonstrate and apply means relating *musical knowledge* to music. This could include questions targeting a recall of knowledge; and questions where the learner identifies musical elements from a piece of music). **Musical knowledge** means knowledge of musical *elements*, musical *contexts* and *musical language*.
- **8.Appraising skills** (Appraising skills means applying knowledge in a musical context such as a score or a listening extract, to identify and describe musical features from musical elements evident in the music).
- 9.Make evaluative and critical judgements (Evaluative and critical judgements about music means being able to apply an understanding of musical elements, musical contexts and musical language in response to a piece of music).

Date	Assessment	Flight- path Grade	Action (s) to make progress
Aut 1	Performance (Dance Music)		
Aut 1	Dance Music Knowledge test	/25	
Aut 2	Composition (Sound track)		
Aut 2	Soumndtrack Knowledge test	/25	
Spr 1	Composition (Computer & Video game music)		
Spr 1	Comp & Vid gaming Knowledge test	/25	
Spr 2	Composition (New Directions)		
Spr 2	New Directions Knowledge test	/25	
Sum 1	Performance (Samba)		
Sum 1	Samba Knowledge test		
Sum1	Annual Exam		
Sum 2	Composition (What makes a good song)		
Sum 2	What makes a good song/ Knowledge test	/25	