

Year 8 Learning Journey 2024-2025

Week	Date	What are you learning? Key construct/ Component Knowledge	Project	Assessment	
1 (Thurs)	5.09.24	What is typography? – exploring typography/graphic communication Learning how to create an artist response page Card typography artist RAP Progress codes	Cardboard Typography Sculpture		
2	9.09.24				
3	16.09.24				
4	23.09.24			Card artist	
5	30.09.24				
6	7.10.24				
7	14.10.24				
8	21.10.24			Final Designs. How do you use what you have learnt to develop your idea? RAP Progress codes	Designs
Half term					
9	4.11.24	How to create your final piece Cardboard typography sculpture Data Drop in books Pause Lesson RAP Progress codes			
10	11.11.24				
11	18.11.24				
12	25.11.24				
13	2.12.24				
14	9.12.24				
15	16.12.24		Final Outcomes		
CHRISTMAS					
16	6.01.25	How to use a camera Photography of sculptures/black and white/lighting/backgrounds			
17	13.01.25	Evaluating work – why do we evaluate?			
18	20.01.25	Fish recording – pencil- how to draw	Mixed media fish		
19	27.01.25				
20	3.01.25			Fish recording – pencil crayon- how to use pencil crayon	
21	10.02.25				
Half term					
22	24.02.25	Fish recording – watercolour – how to use watercolour			
23	3.03.25				
24	10.03.25	Fish recording - oil pastel- how to use oil pastels RAP Progress codes		Fish recording	
25	17.03.25				
26	24.03.25	Fish collage artist – how to respond to an artist's work Data drops in books			
27	31.03.25				
EASTER					
28(BH)	21.04.25	Fish collage artist			
29	28.04.25	How to layer up materials - Mixed media Material experiments How to print and experiment with mark making			
30(BH)	06.05.25				
31	12.05.25				
32	19.05.25		Mixed media		
Half term					
33	2.06.25	How to design your mixed media fish - Design ideas RAP Progress codes			
34	9.06.25				
35	16.06.25	How to create a mixed media fish outcome. How to evaluate your work. RAP Progress codes			
36	23.06.25				
37	30.07.25		Fish outcome		
38	7.07.25	Data drops in books Contingency			
39	14.07.25	Activities week			

Name:		Summer Y7	Autumn	Spring	Summer
Subject Target:		Flightpath			
Annual Exam Grade:		BFL			

<h2>Key Constructs</h2> <ol style="list-style-type: none"> Drawing is the foundation of all art. It is made up of line, tone and mark making. All colours can be made/mixed using the 3 primary colours and black and white. Painting is the application of paint to a <u>surface</u>, it requires fine motor skills and an understanding of colour theory. There are many coloured materials/mediums that are used to create <u>art work</u>. Composition is how artwork is organised in a space to achieve different effects. Photography can be used to record or document work and ideas. Experimenting with materials is part of the creative process and helps with designing an outcome. Final outcomes are produced <u>as a result of the creative process</u> and should demonstrate the best work explored. Art history explores how humans have created art and the development of this across art, design and architecture globally, which underpins how we make art today. Sketchbooks are used to document the creative process. Annotation helps to document the creative journey with use of visual language. Artists are a source of inspiration when creating your own work. Art can be created in 3D form Known as sculpture. Refining your designs will involve exploring and experimenting with materials and learning from this process. Designing is the process where you explore your ideas for a piece of work and document this. Evaluations at the end of a project help you reflect on the creative process and learn from it. 	<table border="1"> <tr><td>Knowledge</td></tr> <tr><td>Experimenting</td></tr> <tr><td>Skill</td></tr> <tr><td>Creativity</td></tr> </table>	Knowledge	Experimenting	Skill	Creativity	Sign and Date when covered
	Knowledge					
	Experimenting					
	Skill					
	Creativity					

Date	Assessment	Flight-path Grade	Action (s) to make progress
	Card artist		
	Designs		
	Final Outcome		
	Fish recording		
	Mixed media		
	Fish outcome		