Year 11 3D Design Learning Journey 2024-2025

Week	Date	Assessment Objectives: AO3, AO1, AO2, AO4 Project			
1 (Thurs)	5.09.24	Consolidation – where are you at, next steps.	Mock		
2	9.09.24	AO3 Recording ext.	Exam		
3	16.09.24	AO1 Artist/designer research ext.		AO3	
4	23.09.24	AO2 Initial idea/progress evaluation			
5	30.09.24	AO2 Material experiments		AO1	
6	7.10.24				
7	14.10.24	AO2 Refining idea			
8	21.10.24			AO2	
0	4 11 0 4	Half term	_		
9	4.11.24	AO4 Final outcome			
10	11.11.24	Mock Exams Data Drop in books		A O 4	
11	18.11.24	Daid blop iii books		AO4	
12	25.11.24				
13 14	2.12.24 9.12.24				
15					
15	16.12.24	CUDICTALAC	_		
		CHRISTMAS	ECA		
16	6.01.25	AO1 Exam intro – mind map initial artist/designer	ESA		
17	13.01.25	inspiration AO3 Recording	Exam		
18	20.01.25	AO1 Designer/artist research		AO1	
19	27.01.25	AO3 Drawing/photography in response to AO1		AOI	
20	3.01.25	AO2 Initial idea/progress evaluation		AO3	
21	10.02.25	AO2 Material experiments		AUJ	
21	10.02.23	Half term			
22	24.02.25	AO2 Material experiments		AO2	
23	3.03.25	AO2 Refining idea		7.02	
24	10.03.25				
25	17.03.25				
26	24.03.25	AO2 Planning final piece timings			
27	31.03.25	Data drops in books			
2/	31.03.23	Pause Lesson			
06.1= 1.11		EASTER			
28(BH)	21.04.25	AO4 Exam			
29	28.04.25	AO4 Exam Exams			
30(BH)	06.05.25				
31	12.05.25	Exams Exams			
32	19.05.25				
33	2.06.25	Half term Exams			
34	9.06.25	Exams			
35	16.06.25	Exams			
36	23.06.25	EXCITO			
37	30.07.25				
38	7.07.25				
39	14.07.25				

Name:			SummerY10	Autumn	Spring	Summer
Subject Target:		Flightpath				
Annual Exam Grade:		BFL				

Date	Assessment	Flight- path Grade	Action (s) to make progress
	AO3		
	AO1		
	AO2		
	AO4		
	AO1		
	AO3		
	AO2		

Art Key Constructs

Art history explores how humans have created art and the development of this across art, design and architecture globally, which underpins how we make art today.

Artists are a source of inspiration when creating your own work.

There are many coloured materials/mediums that are used to create art work.

Composition is how artwork is organised in a space to achieve different effects.

Experimenting with materials is part of the creative process and helps with designing an outcome.

Designing is the process where you explore your ideas for a piece of work and document this.

Refining your designs will involve exploring and experimenting with materials and learning from this process.

All colours can be made/mixed using the primary colours and black and white.

Drawing is the foundation of all art. It is made up of line, tone and mark making.

Painting is the application of paint to a surface, it requires fine motor skills and an understanding of colour theory.

Photography can be used to record or document work and ideas.

Sketchbooks are used to document the creative process.

Annotation helps to document the creative journey with use of visual language.

Art can be created in 3d form known as sculpture.

Final outcomes are produced as a result of the creative process and should demonstrate the best work explored.

Evaluations at the end of a project help you reflect on the creative process and learn from it.