

## Year 11 Art Learning Journey 2024-2025

Week	Date	Assessment Objectives: AO3, AO1, AO2, AO4	Project	Assessment
1 (Thurs)	5.09.24	AO3 Recording cont. Linking AO3 to theme	Mock Exam	
2	9.09.24	AO1 Artist research cont. Linked to theme		AO1
3	16.09.24	AO2 Development of idea through use of sources		
4	23.09.24	AO3 Recording extended - to move idea forward		AO3
5	30.09.24	AO1 Working in the style of an artist		
6	7.10.24	AO2 Experimenting with materials – to test idea		
7	14.10.24	AO2 Initial Idea planning – what are you going to make and why?		AO2
8	21.10.24	AO2 Experimentation – what materials/techniques are you using?		
<b>Half term</b>				
9	4.11.24	AO2 Final piece plan		
10	11.11.24	AO4 Final Outcome		AO4
11	18.11.24	Evaluation		
12	25.11.24	Mocks		
13	2.12.24	Mocks		
14	9.12.24	Mocks		
15	16.12.24	Data Drop in books		
<b>CHRISTMAS</b>				
16	6.01.25	Exam paper introduction – Initial artists (AO1)	Exam	
17	13.01.25	Artist response (AO1) Working in the style of..		AO1
18	20.01.25	Primary source drawings in response to artist (AO3)		
19	27.01.25	2 <sup>nd</sup> Artist Response (AO1) Working in the style of		AO3
20	3.01.25	Initial Design ideas (AO2) showing connections		
21	10.02.25	Recording (photography) (AO3)		
<b>Half term</b>				
22	24.02.25	Material Experiments (AO2) Final Design/Exam Timeline(AO4)		AO2
23	3.03.25			
24	10.03.25			
25	17.03.25			
26	24.03.25			
27	31.03.25			
<b>EASTER</b>				
28(BH)	21.04.25	Exam		
29	28.04.25	Exam		
30(BH)	06.05.25	Exams		
31	12.05.25	Exams		
32	19.05.25	Exams		
<b>Half term</b>				
33	2.06.25	Exams		
34	9.06.25	Exams		
35	16.06.25	Exams		
36	23.06.25			
37	30.07.25			
38	7.07.25			
39	14.07.25			

<b>Name:</b>		<b>SummerY10</b>	<b>Autumn</b>	<b>Spring</b>	<b>Summer</b>
<b>Subject Target:</b>		<b>Flightpath</b>			
<b>Annual Exam Grade:</b>		<b>BFL</b>			

Date	Assessment	Flight-path Grade	Action (s) to make progress
			Assessment Objectives: <span style="background-color: yellow;">AO3</span> , <span style="background-color: lightgreen;">AO1</span> , <span style="background-color: cyan;">AO2</span> , <span style="background-color: red;">AO4</span>
	AO1		
	AO3		
	AO2		
	AO4		
	AO1		
	AO3		
	AO2		

# Art Key Constructs

Art history explores how humans have created art and the development of this across art, design and architecture globally, which underpins how we make art today.

Artists are a source of inspiration when creating your own work.

There are many coloured materials/mediums that are used to create art work.

Composition is how artwork is organised in a space to achieve different effects.

Experimenting with materials is part of the creative process and helps with designing an outcome.

Designing is the process where you explore your ideas for a piece of work and document this.

Refining your designs will involve exploring and experimenting with materials and learning from this process.

All colours can be made/mixed using the primary colours and black and white.

Drawing is the foundation of all art. It is made up of line, tone and mark making.

Painting is the application of paint to a surface, it requires fine motor skills and an understanding of colour theory.

Photography can be used to record or document work and ideas.

Sketchbooks are used to document the creative process.

Annotation helps to document the creative journey with use of visual language.

Art can be created in 3d form known as sculpture.

Final outcomes are produced as a result of the creative process and should demonstrate the best work explored.

Evaluations at the end of a project help you reflect on the creative process and learn from it.