Year 11 Photography Learning Journey 2024-2025

| Week | Date | Assessment Objectives: AO3, AO1, AO2, AO4 Project | | | | | | | | |
|-----------|----------|---|---------|-----|--|--|--|--|--|--|
| 1 (Thurs) | 5.09.24 | Where are you at? Consolidation and catch up. | Mock | | | | | | | |
| 2 | 9.09.24 | AO3 Recording cont. connected to theme | Exam | | | | | | | |
| 3 | 16.09.24 | AO1 Photographer research cont. connected to theme | | AO3 | | | | | | |
| 4 | 23.09.24 | AO2 Development of idea – what will your body of work be about? | | | | | | | | |
| 5 | 30.09.24 | AO3 Recording extended connected to theme. | | | | | | | | |
| 6 | 7.10.24 | AO1 Working in the style of an artist | | AO1 | | | | | | |
| 7 | 14.10.24 | AO2 Experimenting – how can you edit/develop these photos. | | | | | | | | |
| 8 | 21.10.24 | AO2 Initial Idea planning | | AO2 | | | | | | |
| Half term | | | | | | | | | | |
| 9 | 4.11.24 | AO2 Experimentation REFINING | | | | | | | | |
| 10 | 11.11.24 | AO2 Final body of work plan and photoshoot | | | | | | | | |
| 11 | 18.11.24 | AO4 Final body of work | | AO4 | | | | | | |
| 12 | 25.11.24 | Evaluation | | | | | | | | |
| 13 | 2.12.24 | Finishing off digital sketchbooks RAP | | | | | | | | |
| 14 | 9.12.24 | Mock Exams | | | | | | | | |
| 15 | 16.12.24 | | | | | | | | | |
| | | CHRISTMAS | | | | | | | | |
| 16 | 6.01.25 | AO1 New project intro image collection | ESA | | | | | | | |
| 17 | 13.01.25 | AO1/3 Shopping lists and initial photoshoot planning. | Exam | | | | | | | |
| | 20.01.25 | AO1 Photographer research/working in the style of | Project | AO1 | | | | | | |
| 18 | | your photographer | | | | | | | | |
| 19 | 27.01.25 | AO2 Editing/experimenting | | | | | | | | |
| 20 | 3.01.25 | 2 nd photographer AO1 | | | | | | | | |
| 21 | 10.02.25 | AO3 Extended recording | | AO3 | | | | | | |
| | | Half term | | | | | | | | |
| 22 | 24.02.25 | AO2 initial body of work idea | | | | | | | | |
| 23 | 3.03.25 | AO2 Refining idea | | | | | | | | |
| 24 | 10.03.25 | | | AO2 | | | | | | |
| 25 | 17.03.25 | AO2 Final Plan and time management | | | | | | | | |
| 26 | 24.03.25 | Data drops in books | | | | | | | | |
| 27 | 31.03.25 | Pause Lesson | | | | | | | | |
| | | EASTER | | | | | | | | |
| 28(BH) | 21.04.25 | AO4 Exam | | | | | | | | |
| 29 | 28.04.25 | AO4 Exam | | | | | | | | |
| 30(BH) | 06.05.25 | Exams | | | | | | | | |
| 31 | 12.05.25 | Exams | | | | | | | | |
| 32 | 19.05.25 | Exams | | | | | | | | |
| | | Half term | | | | | | | | |
| 33 | 2.06.25 | Exams | | | | | | | | |
| 34 | 9.06.25 | Exams | | | | | | | | |
| 35 | 16.06.25 | Exams | | | | | | | | |
| 36 | 23.06.25 | | | | | | | | | |
| 37 | 30.07.25 | | | | | | | | | |
| 38 | 7.07.25 | | | | | | | | | |
| 39 | 14.07.25 | | | | | | | | | |

| Name: | | | SummerY10 | Autumn | Spring | Summer |
|-----------------------|--|------------|-----------|--------|--------|--------|
| Subject Target: | | Flightpath | | | | |
| Annual Exam Grade: | | BFL | | | | |

| Date | Assessment | Flight-path Grade | Action (s) to make progress Assessment Objectives: AO3, AO1, AO2, AO4 |
|------|------------|----------------------|---|
| | AO3 | | |
| | AO1 | | |
| | AO2 | | |
| | AO4 | | |
| | AO1 | | |
| | AO2 | | |
| | AO3 | | |
| | | | |

Art Key Constructs

Art history explores how humans have created art and the development of this across art, design and architecture globally, which underpins how we make art today.

Artists are a source of inspiration when creating your own work.

There are many coloured materials/mediums that are used to create art work.

Composition is how artwork is organised in a space to achieve different effects.

Experimenting with materials is part of the creative process and helps with designing an outcome.

Designing is the process where you explore your ideas for a piece of work and document this.

Refining your designs will involve exploring and experimenting with materials and learning from this process.

All colours can be made/mixed using the primary colours and black and white.

Drawing is the foundation of all art. It is made up of line, tone and mark making.

Painting is the application of paint to a surface, it requires fine motor skills and an understanding of colour theory.

Photography can be used to record or document work and ideas.

Sketchbooks are used to document the creative process.

Annotation helps to document the creative journey with use of visual language.

Art can be created in 3d form known as sculpture.

Final outcomes are produced as a result of the creative process and should demonstrate the best work explored.

Evaluations at the end of a project help you reflect on the creative process and learn from it.